

IRON MAN 3: THE STAKES ARE HIGH FOR TONY STARK AND FRIENDS IN THE POST-AVENGERS WORLD



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Sci Fi

STAR TREK

INTO DARKNESS

HANNIBAL

A NEW TAKE ON THE CANNIBAL WE LOVE TO HATE

SUPERNATURAL

JENSEN ACKLES REFLECTS ON THE WINCHESTERS' JOURNEY



EPIC | LEAF MEN VS. BOGGINS ACTION!

+ MILO VENTIMIGLIA ON KISS OF THE DAMNED
HEMLOCK GROVE: NETFLIX PUSHES THE ENVELOPE WITH ITS NEW SHOW

TV SPOTLIGHT: SOPHIE TURNER ON GAME OF THRONES SEASON 3; ARROW'S SUSANNA THOMPSON; DAVID MAZOUZ OF TOUCH; ROBERT KNEPPER ON CULT; CLONE WARS

JUNE 2013



RETAILER DISPLAY UNTIL JUN

HOW DID THE LIVING CORPSE BECOME A SUPERHERO ZOMBIE KILLER?



THE ILLUSTRATED MEN

Ray Bradbury would have loved Buz Hasson and Ken Haeser. Though the sci-fi legend, who passed away last year, never met these young storytellers, the pair personify the author's famed patchwork tale *The Illustrated Man*. Covered from head to toe with tattoos, each representing either a personal pop culture inspiration (Spider-Man, Venom, Boba Fett) or one of their own macabre creations, the duo have used their shared interest in body art to create a creepy crusader that, if things go as hoped, could

comic book, *The Living Corpse*. The initial issue of the illustrated adventure appeared in 2007, featuring a freshly risen zombie that, after mindlessly killing his wife and daughter, suddenly becomes self-aware when he turns on his son. He subsequently spends the remainder of his days as a tortured soul, trying to make up for the pain and death he has caused while continuing to exist as a flesh-craving creature.

"Our idea was inspired by the complete opposite idea of zombies being just brainless, thoughtless monsters," reveals Haeser. "We wondered what would happen if there was one that was intelligent. We also realized there needed to be a bit of a paradigm shift of what you do with zombies nowadays. Otherwise, it's just the same stuff over and over."



become the next smash horror hero.

"I work in a tattoo shop in Delaware, but I've always wanted to do comics," explains Hasson, describing how the two came up with the ghoulish guardian. "I ended up tattooing Ken, who drew comics. We started hanging out, and together we decided we wanted to do a zombie comic book. Well, from there we just continued to push everything we had into it, which eight years later has led to where we are now."

Where they are now is on the cusp of mass-market recognition with the impending release of *The Amazing Adventures of The Living Corpse*, a feature-length, computer-animated film based on their cult-favorite

That having been said, not only will zombie zealots find something new within the picture, so will long-time fans of the comic book. That's because, although there is plenty of monstrous mayhem and bloodshed, much of the movie's 88-minute running time explores how this at-first-unfeeling fiend becomes a supernatural superhero.

"As a reader of the comic, I had just one big question: I wanted to know what happened to The Living Corpse between his initial uprising and the point where he's a hardened, ass-kicking, zombie-destroying superhero of the undead," notes Justin Paul Ritter, the film's director and cowriter of the screenplay. "That isn't

answered in the books. In Issue 1, we essentially see his birth, and then Issue 2 is 20 years later. In between, lots of stuff has happened, and he's a completely different character from book one to book two. So I thought it would be fun to try to answer all those questions about what happened between here and there with the movie."

Folks who want to find out what happened between here, there, and now should look for *The Amazing Adventures of The Living Corpse* at selected theaters (some showing the feature in 3D) this spring, followed by a home video and on-demand release later this year